

# GA 2.2.0 Training package

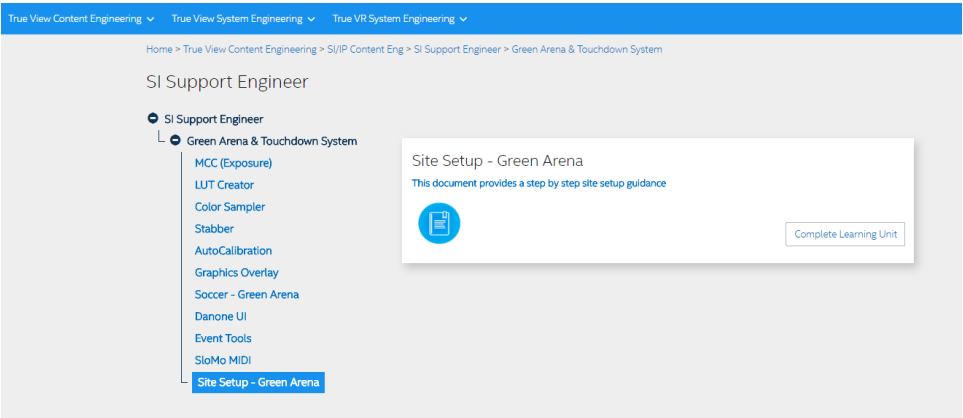
GA 2.2.0 is planned to be release on June 1st

The version includes bugs correction, updated feature and SW update to support End GPU cards. Please look at the following link for more details <https://confluence.il.alm-sg.com/display/FR/GA+2.2.0>

The updates in the version that required training can be seen below.

Please look at the recommended methodology and plan your team training plan accordingly

Please send comment on this page of any issue with the training.

Feature	Training Material/ Recommended methodology	Link in Training Portal
1. <b>GA 2.2 Site Setup</b>	<a href="#">Green Arena Site_Setup.docx</a>  Job Aid	<b>SIP:</b> <a href="http://intelsportslarning.intel.com/#/trainee/discipline/9/certification/26/subject/2425">http://intelsportslarning.intel.com/#/trainee/discipline/9/certification/26/subject/2425</a>  <p>The screenshot shows a web interface for 'SI Support Engineer' with a navigation menu on the left. The menu includes items like 'MCC (Exposure)', 'LUT Creator', 'Color Sampler', 'Stabber', 'AutoCalibration', 'Graphics Overlay', 'Soccer - Green Arena', 'Danone UI', 'Event Tools', 'SloMo MIDI', and 'Site Setup - Green Arena'. A pop-up window titled 'Site Setup - Green Arena' is displayed, containing the text 'This document provides a step by step site setup guidance' and a 'Complete Learning Unit' button.</p>

2. GA 2.2  
Features:

GreenArenaFeature  
\_Jun2018.docx

Self Learning +  
Webinar

- Folders Structure
- Hardware report
- Stabber & Auto Calibration
- Aim & Focus
- Cam GUI folders update

SIP: [http://intelsportslearning.intel.com/Files/2936/GreenArenaFeature\\_Jun2018.docx](http://intelsportslearning.intel.com/Files/2936/GreenArenaFeature_Jun2018.docx)

True View Content Engineering True View System Engineering True VR System Engineering

Home > True View Content Engineering > SI/IP Content Eng > SI Support Engineer > Green Arena & Touchdown System

### SI Support Engineer

- SI Support Engineer
  - Green Arena & Touchdown System
    - MCC (Exposure)
    - LUT Creator
    - Color Sampler
    - Stabber
    - AutoCalibration
    - Graphics Overlay
    - Green Arena Features**
    - Danone UI
    - Event Tools
    - SloMo MIDI
    - Site Setup - Green Arena

#### Green Arena Features

The following documents provide the major Green Arena project features and updates, in terms of installation, folder structure, applications and new releases.

Complete Learning Unit

Nav: <http://intelsportslearning.intel.com/#/trainee/discipline/19/certification/80/subject/2426>

True View Content Engineering True View System Engineering True VR System Engineering

Home > Operation > Navigator - True View > Navigator > Touchdown System

### Navigator

- Navigator
  - Touchdown System
    - MCC (Exposure)
    - LUT Creator
    - Color Sampler
    - Stabber
    - AutoCalibration
    - Graphics Overlay
    - Soccer - Green Arena**
    - Danone UI
    - Event Tools

#### Soccer - Green Arena

The following documents provide the major Green Arena project features and updates, in terms of installation, folder structure, applications and new releases.

Complete Learning Unit

3. Aim & Focus

Aim\_and\_Focus.pptx

Self Learning + Webinar

SIP: <http://intelsportslearning.intel.com/#/trainee/discipline/9/certification/26/subject/2425>

True View Content Engineering | True View System Engineering | True VR System Engineering

Home > True View Content Engineering > SI/IP Content Eng > SI Support Engineer > Green Arena & Touchdown System

### SI Support Engineer

- SI Support Engineer
  - Green Arena & Touchdown System
    - Aim & Focus**
    - MCC (Exposure)
    - LUT Creator
    - Color Sampler
    - Stabber
    - AutoCalibration
    - Graphics Overlay
    - Green Arena Features
    - Danone UI
    - Event Tools
    - SiMo MIDI
    - Site Setup - Green Arena

#### Aim & Focus

Aim & Focus application is used in the pre event procedure for verifying cameras location and ensuring accurate calibration

Complete Learning Unit

Nav: [http://intelsportslearning.intel.com/Files/3035/Aim\\_and\\_Focus.pptx](http://intelsportslearning.intel.com/Files/3035/Aim_and_Focus.pptx)

True View Content Engineering | True View System Engineering | True VR System Engineering

Home > Operation > Navigator - True View > Navigator > Touchdown System

### Navigator

- Navigator
  - Touchdown System
    - MCC (Exposure)
    - LUT Creator
    - Color Sampler
    - Stabber
    - AutoCalibration
    - Graphics Overlay
    - Aim & Focus**
    - Soccer - Green Arena
    - Danone UI
    - Event Tools

#### Aim & Focus

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Complete Learning Unit

4. Auto calibration & Stabber update

Auto\_Calibration\_Stabber.pptx

Self Learning

SIP: [http://intelsportsllearning.intel.com/Files/2895/Auto\\_Calibration\\_Stabber.pptx](http://intelsportsllearning.intel.com/Files/2895/Auto_Calibration_Stabber.pptx)

True View Content Engineering | True View System Engineering | True VR System Engineering

Home > True View Content Engineering > SI/IP Content Eng > SI Support Engineer > Green Arena & Touchdown System

### SI Support Engineer

- SI Support Engineer
  - Green Arena & Touchdown System
    - MCC (Exposure)
    - LUT Creator
    - Color Sampler
    - Stabber
    - AutoCalibration**
    - Graphics Overlay
    - Green Arena Features
    - Danone UI
    - Event Tools
    - SloMo MIDI
    - Site Setup - Green Arena

#### AutoCalibration

New AutoCalibration procedure is performed in order to create the updated calibration files and adjusts the bgScene. by the end of this unit you will be able to Describe the AutoCalibration flow and perform the AutoCalibration procedure

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Nav: [http://intelsportsllearning.intel.com/Files/2901/Auto\\_Calibration\\_Stabber.pptx](http://intelsportsllearning.intel.com/Files/2901/Auto_Calibration_Stabber.pptx)

True View Content Engineering | True View System Engineering | True VR System Engineering

Home > Operation > Navigator - True View > Navigator > Touchdown System

### Navigator

- Navigator
  - Touchdown System
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Time to complete: 1 hr

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